

Oil Level Check

Écrit par

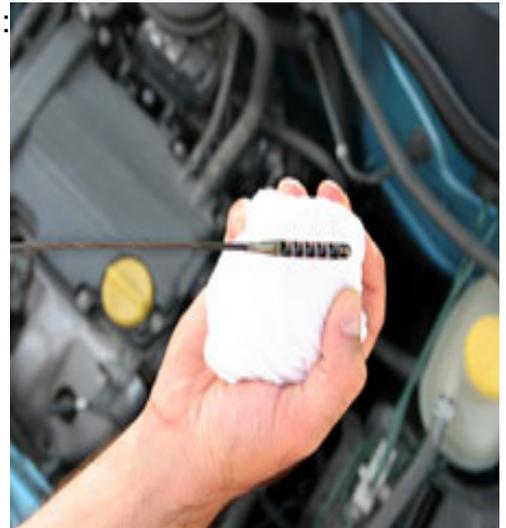
Mercredi, 09 Novembre 2011 15:24

How to Check Your Vehicle's Oil Level

You should check your car's oil at least once a month to make sure that there's enough oil and that it isn't contaminated. Oil reduces the friction in your engine and keeps it running smoothly. When you check your oil, if it is dirty or smells of gasoline, it should be changed.

Some European vehicles don't have an oil dipstick. If you can't find one on your vehicle, check the owner's manual for the proper way to check your oil.

To find out whether your vehicle needs oil, follow these steps:



- **Pull out the dip stick and wipe it off on a clean, lint-free rag.** Be sure the engine is cold (or has been off for at least ten minutes) before you check the oil. The location of the oil dipstick depends on whether your vehicle has an in-line engine (rear-wheel drive). If you have a transverse engine (front-wheel drive) your dipstick should be located near the front of the engine.

- **Insert the stick back into the pipe.** If the dipstick gets stuck on the way in, turn it around. The pipe fits into is curved, and the metal stick bends naturally in the direction of the curve if you put it back in the way it came out.

- **Pull the dipstick out again and look at the film of oil on the end of the stick.** Note how high the oil film reaches on the dipstick and the condition of the oil, and add or change the oil as needed. You don't add oil into the tiny tube that the dipstick sits in. Look for a screw-off cap on top of the largest part of the engine. It could be blank or it could be labeled "Oil Cap" or something similar, and it might even indicate which grade of oil you ought to be using in your

Oil Level Check

Écrit par

Mercredi, 09 Novembre 2011 15:24

car. Unscrew that cap and add oil as needed.

- **Put the dipstick back into the pipe.** You're done! Oil turns black pretty quickly, but that doesn't affect the quality. Rub a little between your thumb and index finger, and if it leaves a dirty smudge, it probably needs to be changed.